

To: South Russell Village Residents with Existing Septic Systems

The last of three informational meetings regarding septic and sewer systems is scheduled to occur on **Thursday, October 11<sup>th</sup>, at 7:00 pm, at Gurney Elementary School.**

This session will once again provide information regarding both sewers and septic systems, including current and forecasted legislative changes, estimated costs, and other associated information. We will also discuss the forecasted opinion poll process and details of how the village will review the results.

The presenters will be:

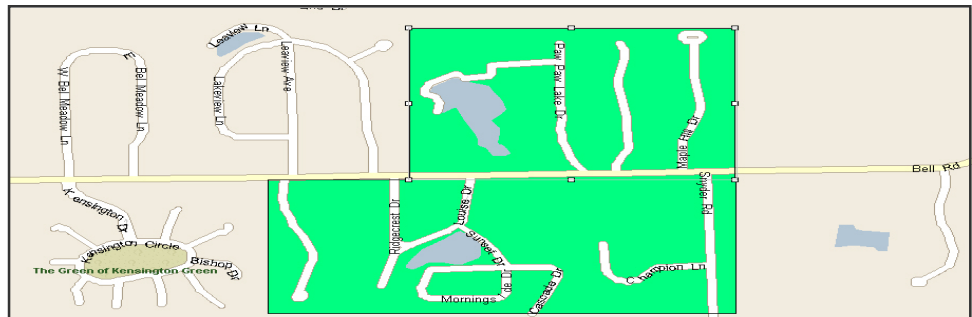
Introduction/Opinion Poll  
Septic Systems  
Sewer Systems

Matt Brett – Mayor, South Russell Village  
Bill Wendel – Geauga County Health Department  
Gus Saikaly – Geauga County Water Resources

The village is providing these sessions based upon the requests of residents in the eastern section of the village. The purpose of these sessions is to provide our residents with the most up-to-date information regarding the alternatives of either staying with existing septic systems or potentially switching to public sewers.

The areas of the village identified include:

Bell Road (with septic systems to Snyder Road)  
Sun Ridge Lane  
Lake Louise  
Paw Paw Lake  
Bramble Farms  
Silver Springs  
Maple Hill  
Snyder Road  
Champion Lane



The village officials understand the complexity of this issue as well as the potential impact of the pending decisions to be considered and ultimately made. Once again, our objective is to provide a venue for unbiased information for our residents regarding the various options, evaluate the possible savings of a larger group potentially migrating to sewers, and to conduct an opinion poll to gather the desires of our residents. Therefore, your involvement is critical.

Please feel free to contact the Mayor's office at (440) 338-6700 ext. 300 with questions or comments. We look forward to seeing you **October 11th at 7:00 pm.**

Sincerely,

Matthew E. Brett  
Mayor, South Russell Village